

## Science

WALT explain the difference between living, dead and non-living things

WALT explain the life cycle of some plants and animals WALT plants and animals are suited to their habitats WALT name plants and animals from different habitat WALT describe what animals need to survive. WALT practise our oracy skills using our sentence stems. WALT plan and investigate fossil experiment.

## Computing

WALT search a database to find information WALT answer questions using a database WALT collect data and enter into a database

National curriculum link: use technology purposefully to create, organise, store, manipulate and retrieve digital content

### Skills

WALT Use a graphing package to collect, organise and classify data

WALT select appropriate tools to create a graph and answer questions.

WALT enter information into a program and use it to answer questions.

## History (Great Fire of London)

WALT find out about the past using different sources of information WALT ask questions about the past WALT find differences about the way of life in the past WALT show what we have found out in different ways WALT make a timeline WALT identify significant historical events. (NC)

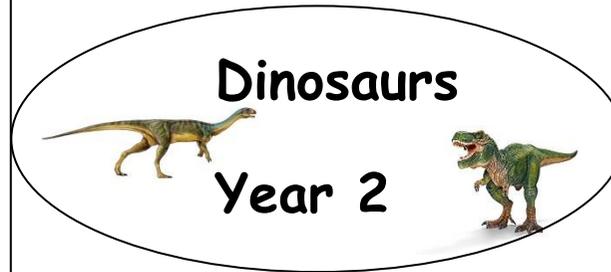
### Skills

WALT Recognise why people did things, why events happened and what happened as a result

WALT Identify differences between ways of life at different times.

WALT Sequence artefacts closer together in time - check with reference book

WALT Use a source.



## PE (Athletics)

### Skills

Run with a good technique at different speeds. Perform a two footed jump. Show a good throwing technique and extend accuracy and distance. Compete in a range of team events. Begin to watch others and focus on specific actions to improve own skills

## Geography

WALT use aerial photographs to recognise landmarks and basic human and physical features WALT use plan perspectives to recognise landmarks and basic human and physical features

### Skills

WALT Make simple comparisons between features of different places.

WALT Use a planview.

WALT Use an infant atlas to locate places.

WALT ask simple geographical questions; Where is it? What's it like?

### Vocab

key physical features, including: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season and weather

key human features, including: city, town, village,

Topic Vocab: Dinosaur fossil reptile skeleton herbivore carnivore extinct

## Wildlife Area

[Link to English and history GFoL](#)

PHSCE Why should we care for the earth?

WALT make a sculpture (NC)

WALT ask questions about the past

WALT use plan perspectives to recognise landmarks and basic human and physical features

## Music

WALT use our voices confidently (NC)

WALT listen and respond to recorded music (NC)

WALT create, select and combine sounds (NC)

WALT listen to and discuss music from different cultures (skill)

WALT Play instruments in different ways and create sound effects (skills)

WALT Perform a repeated pattern to a steady pulse (skill)

## Art

WALT make a sculpture (NC) WALT use a variety of techniques using textures (NC)

### Skills

WALT Experiment with the visual elements; line, shape, pattern and colour.

WALT Manipulate clay

## S.M.S.C

RE Who is a Muslim and what do they believe?

WALT suggest meanings for religious symbols WALT identify and respect differences and similarities between people and religions. WALT talk about some of the things that are the same for different religious people.

PHSCE Why should we care for the earth? SEAL PHSCE (SEAL topic-Relationships and changes)

Philosophy for children- WALT debate and discuss. ( Different relationships, changes and how to deal with our emotions.)

### Skills

WALT Talk about what is important to me and treat others with respect for their feelings.

WALT bullying is wrong and what to do if bullied.

## DT Mechanisms

WALT design a product WALT select from and use a range of tools, equipment and materials (NC) WALT assemble, join and combine materials in order to make a product (skill) WALT evaluate our work (NC) Explore and use mechanisms. (NC)

### Skills

WALT Evaluate their products as they are developed, identifying strengths and possible changes they might make (skill)

WALT Make simple drawings and label parts

WAT Assemble, join and combine materials in order to make a product